STATS PERFORM

optapro

Identifying and evaluating strategies to break down a lowblock defence

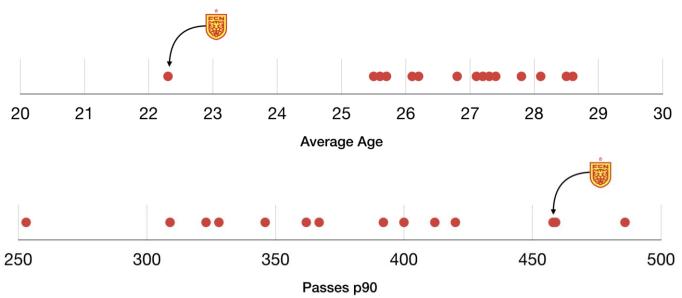




Vignesh Jayanth | 🔰 @VigneshJayanth1 | #OptaProForum



FC NORDSJÆLLAND



- 1 of 2 artificial pitches in Danish Superliga, big advantage in winter
- Most teams in the league will often defend in a low block against us





"We have a gut feel for how effective our strategies are at breaking a lowblock but we have no hard evidence to challenge our assumptions"

"Using data to evaluate how we implement our game model is it's most interesting use case"

Flemming Pedersen, Head Coach

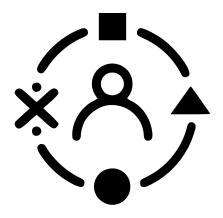


Key Takeaways...

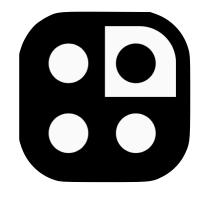
- How is a low-block defined and how do we translate this through data?
- Identifying a methodology that identifies a low block and can be implemented
- How can a low-block be broken?
- -How do the strategies employed directly link to game model?
- -How can these bespoke metrics be used to analyze low block situations?
- -How can this solution be directly linked to performance analysis



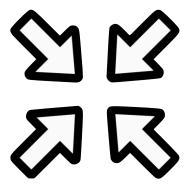
Working In Partnership With a Club....



expert knowledge to hand



specific use case



narrowing the focus of investigation

The Challenge...

Identifying and evaluating strategies to break down a low-block

This proposal should focus on overarching strategies within this particular scenario, however a focus should be on the tactical approach of FCN

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This proposal should focus on overarching strategies within this particular scenario, however a focus should be on the tactical approach of FCN

- Use tracking data to identify low-block situations
- 2 Identify when FCN successfully break a low-block
- Juse FCN play-book definitions to label strategies in use
- Assess the strategy frequency and effectiveness



The Approach...

Rules-based concept, using temporalgeometrically triggers, rules and filters

Positives:

- Lean on expert knowledge
- Buys acceptance of idea
- Coaches own false/positives
- Club specific
- No scary black-box to explain

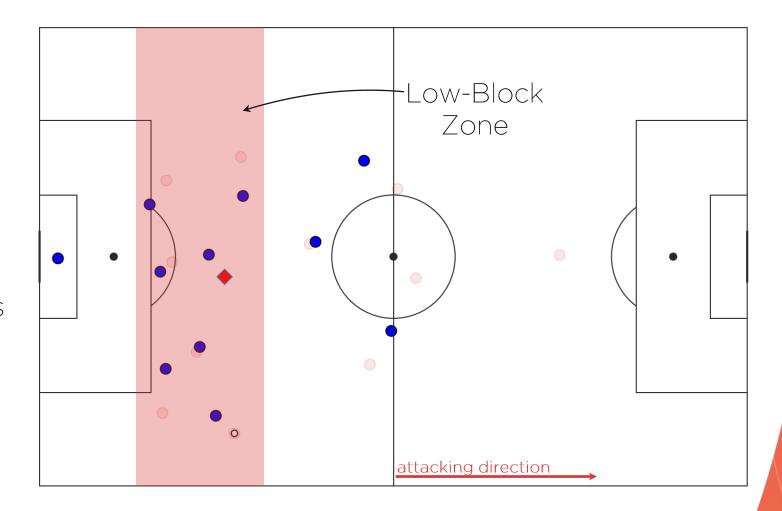
Negatives:

- Less tech sexy
- Iterative process

All Rules must be passed

Rule 1: to identify a low-block

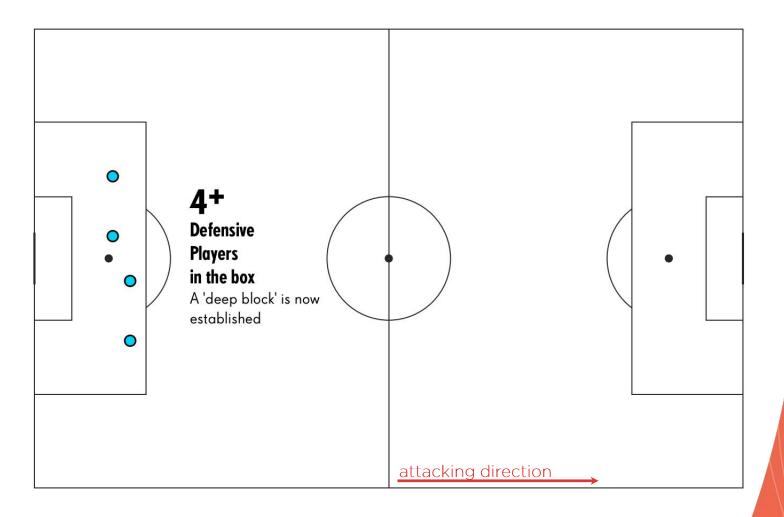
The 'centroid' of the defensive team lies within the 'Low-Block Zone'



All Rules must be passed

Rule 2: to identify a low-block

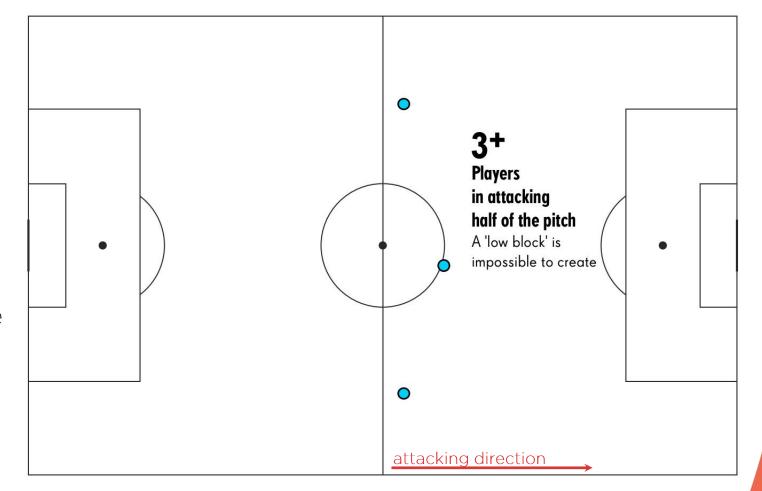
No more than 3 defenders in the box



All Rules must be passed

Rule 3: to identify a low-block

No more than 2 defensive players in the FCN half



All Rules must be passed

Rule 4 & 5: to identify a low-block

Time base rules around set-pieces





"I have always felt that this sort of classification model should be trained using supervised learning with some sort of encoded representation of tactical shape and coach-tagged frames.

But I'm starting to move my thinking over to temporal-geometrically defined models like this one"

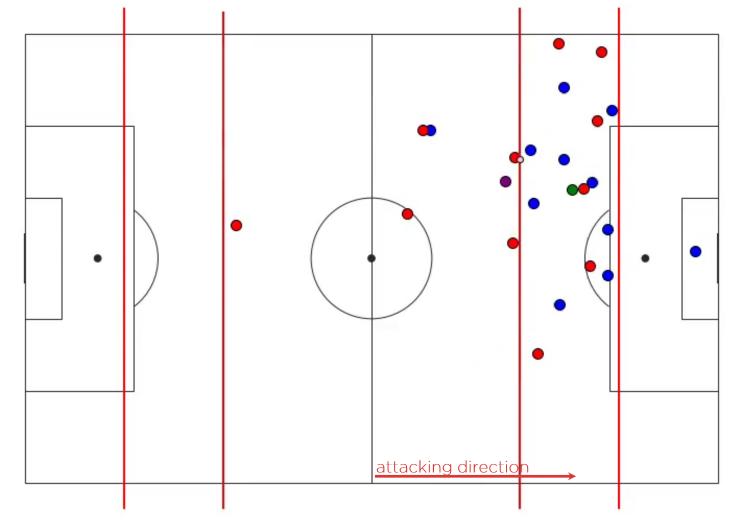
Devin Pleuler, Director of Analytics



Identify when FCN successfully break a low-block

A low-block structure is successfully broken when:

An FCN player receives the ball in-behind of the last two defenders (average position)



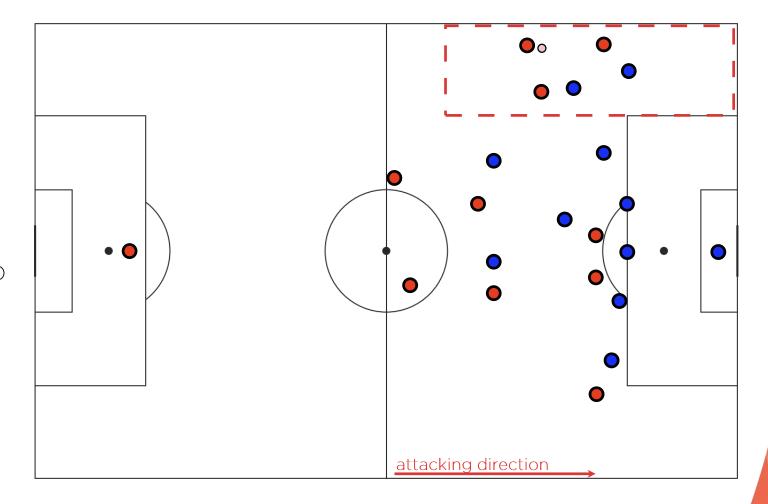
Use FCN play-book definitions to label strategies in use

Strategy 1:

Wide Overloads

An equal or numerical advantage in the wide areas of the pitch.

Players encouraged to play slow then quick, to break with runs down the half-space



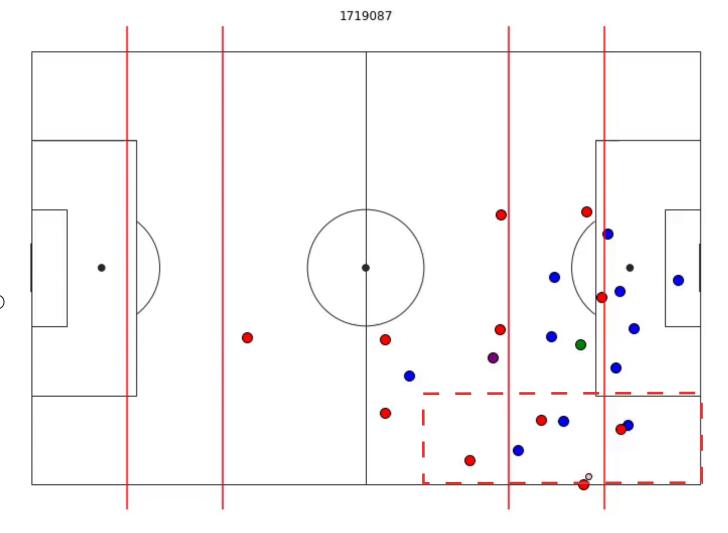
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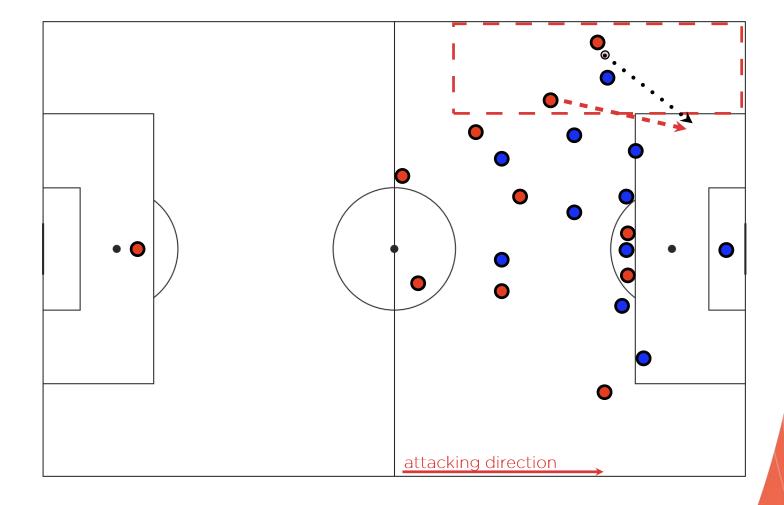


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Strategy 2:

Wide Pocket to Half-Space Run

Possession in wide areas, gaps in defence within the half-space, assertive runs

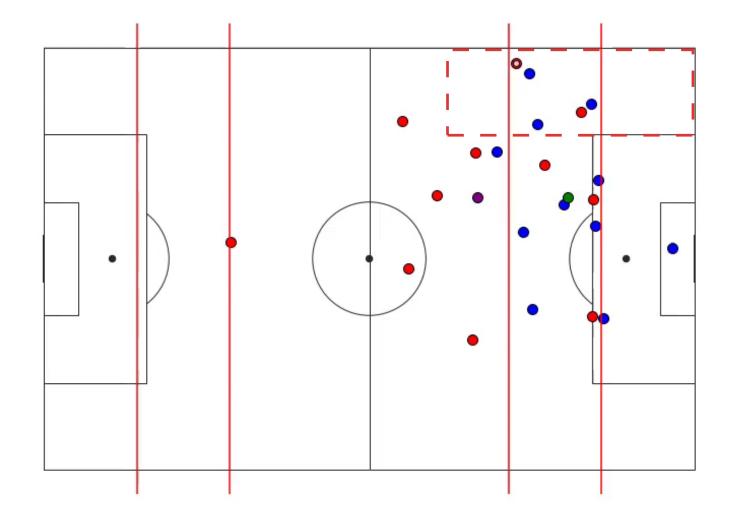


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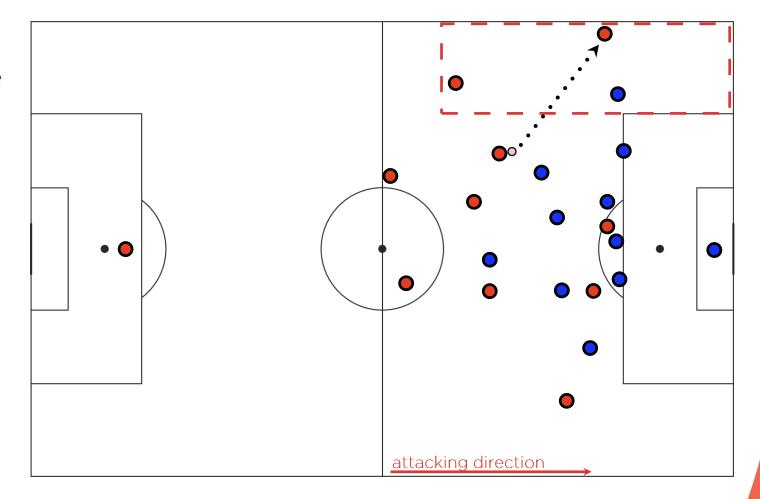
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Strategy 3:

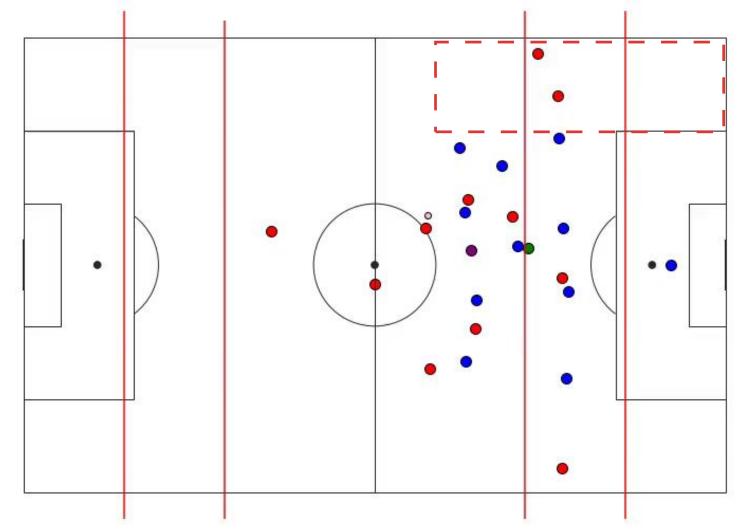
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Importance of high speed of pace when playing into wide areas.



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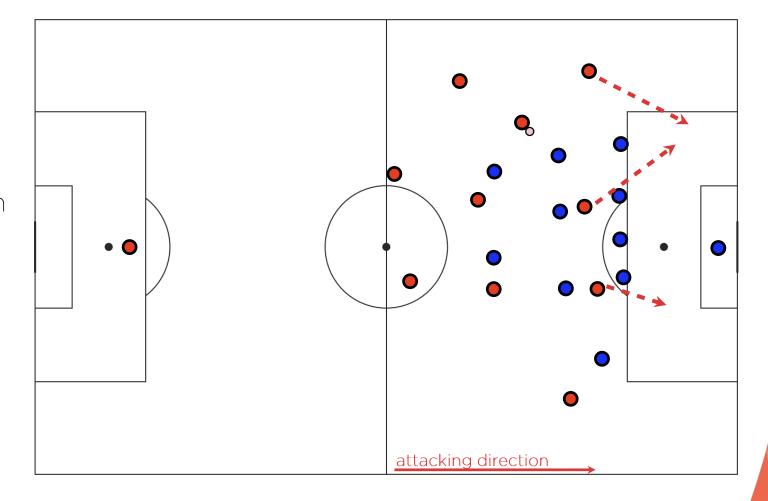


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Strategy 4:

Decisive off-ball runs at the defensive line

Assertive runs to attempt to be played in behind, triggers when players receive in pockets.

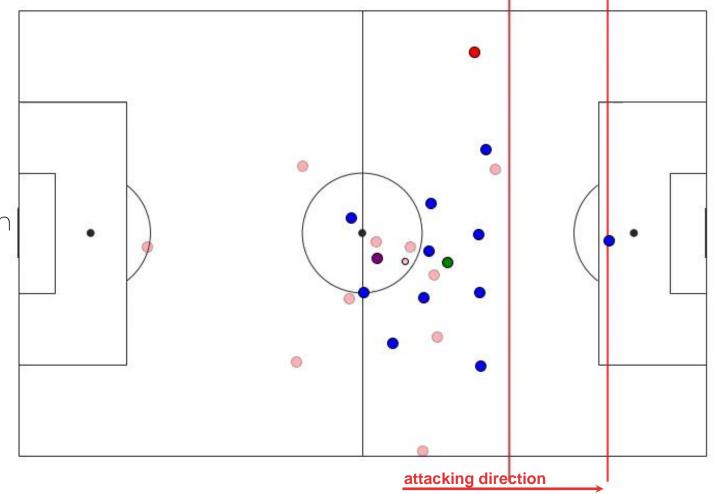


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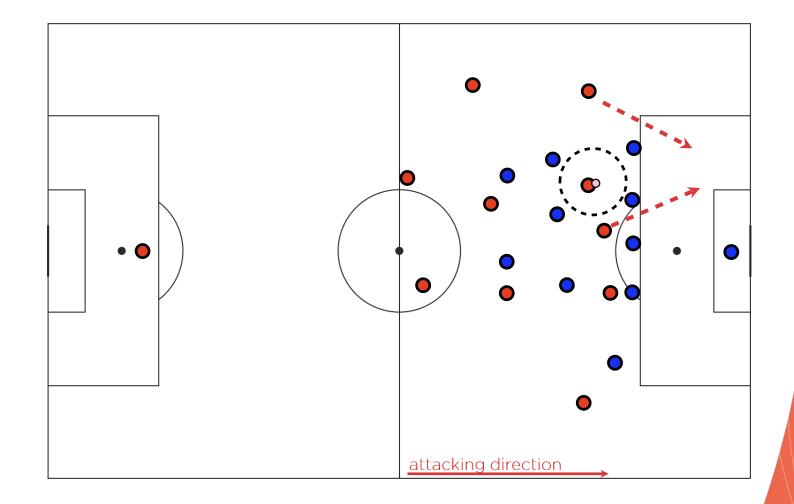


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Strategy 5:

Receive in central pockets

High importance to receive in space in central pockets with the ability to play forwards. Numerous run patterns at the defensive line by others.

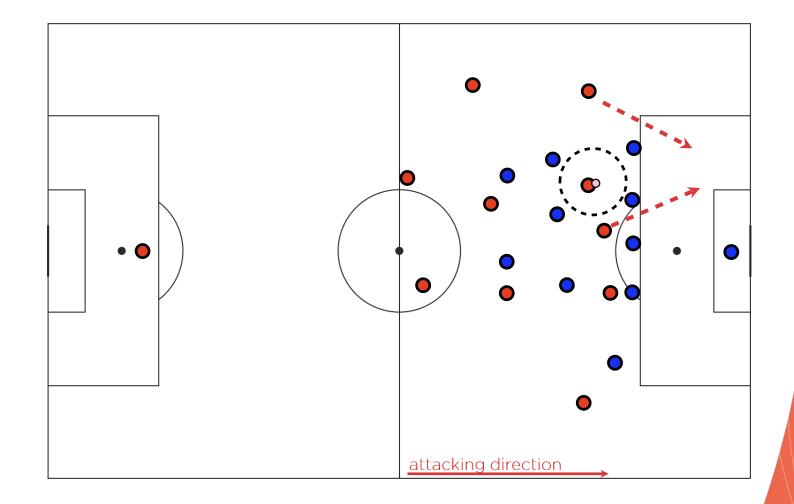


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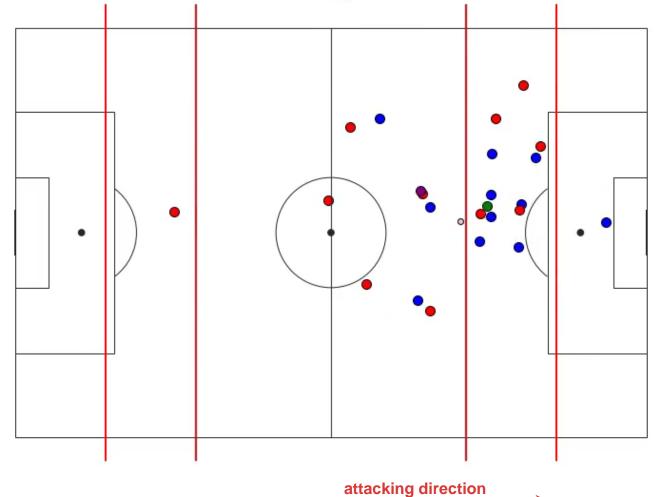


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	Average per Sequence	P (break-through)	P (Shot given break- through)	Average xG (Shot given break-through)	xG of Strategy Attempt
Wide Overloads	1.11	0.149	0.012	O.11	0.0013
Wide Pocket to Half-Space Run	1.77	0.194	0.0345	0.21	0.0072
Fast Switches to Wide Zones	1.06	0.226	0.026	0.17	0.0044
Decisive off-ball runs at the defensive line	5.39	0.044	0.0247	0.20	0.0049
Receive in central pockets	2.21	0.083	0.0233	0.15	0.0035

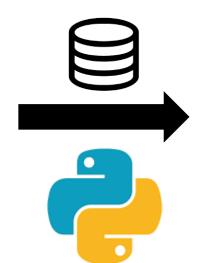
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The Workflow to Video.....







Automated workflow

Data -> Video in under 5 minutes!

club specific / game model monitoring

Future research...?

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Thank You



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Break

